



**Georgia FC  
Silverbacks  
Financial Disclosure Form  
2009/2010**

**U12 Academy Teams**

Fall Registration Gwinnett Co. Residents <b>Non Gwinnett Co. Residents add \$50</b> <i>*Note 1</i>	\$235
Training fees for Fall (Aug., Sept., Oct., Nov.) <i>*Note 2</i>	\$200 \$100 Due August 15 <sup>th</sup> \$100 Due October 15 <sup>th</sup>
Uniform <i>*Note 3</i>	\$100
Spring Registration Gwinnett Co. Residents <b>Non Gwinnett Co. Residents add \$50</b> <i>*Note 1</i>	\$235
Training fees for Spring (Feb., Mar., Apr., May)	\$200 \$100 Due February 15 <sup>th</sup> \$100 Due April 15 <sup>th</sup>

Notes:

1. Fall and Spring registration fees include mandatory preseason team camp and Georgia FC tournament fee. **(No reduction in fee allowed for nonattendance of camp or tournament)**
2. Training fees are set by the Select Committee of Georgia FC Soccer. Fees are to be collected by the team manager and paid to Georgia FC.
3. Uniforms will be purchased as a separate transaction through your team. Basic uniform package price of \$100 includes the following: 2 jerseys, 1 short, 1 pair of socks and backpack.

Other team costs may include but are not limited to tournament entry fees, coach/trainer travel expenses, etc.

Parent Initials \_\_\_\_\_

I acknowledge that I have read and agree to all terms of the Georgia FC Financial Disclosure Form. I understand that once my child has accepted a roster position on a Georgia FC team that the commitment will be for the entire 2009/2010 year which includes Fall AND Spring season. I understand that any request for release or transfer from this team during the 2009/2010 year must be approved by the GFC select committee. I also understand that all training, tournament and registration fees for the 2009/2010 year must be paid in full prior to a transfer being approved by the club.

Player Name \_\_\_\_\_  
(Please Print)

Team \_\_\_\_\_  
(Please Print)

Coach Name \_\_\_\_\_  
(Please Print)

Parent Name \_\_\_\_\_  
(Please Print)

Parent Signature \_\_\_\_\_ Date \_\_\_\_\_